

```

program sortmerge

implicit none

integer::n_reflection,n_rejected,n_unique,n_centric,n_new_unique
real::rint,fob,sf,temp
integer::rots_symm(3,3,6)
real::tran_symm(3,6)
integer::ind_h,ind_k,ind_l,temp_h,temp_k,temp_l
integer::index_h(400000),index_k(400000),index_l(400000)
real::fobs(400000),sigmaf(400000)
integer::flag,centric,new_h,new_k,new_l,n_symm,centric_flag

integer::a,b

C-----C
C-- Read reflection file                                     --C
C-----C

centric = 0
n_reflection = 1
n_rejected = 0
rint = 0
n_unique = 0
n_symm=6
n_centric = 0

open(1,file='in')
read(1,*)
read(1,*)
read(1,*)

do a = 1 , n_symm
  read(1,*)rots_symm(1,1,a),rots_symm(1,2,a),rots_symm(1,3,a),
+      rots_symm(2,1,a),rots_symm(2,2,a),rots_symm(2,3,a),
+      rots_symm(3,1,a),rots_symm(3,2,a),rots_symm(3,3,a),
+      tran_symm(1,a),tran_symm(2,a),tran_symm(3,a)
end do

do
  read ( 1 , * , end = 999 ) ind_h , ind_k , ind_l , fob , sf

C-----C
C-- Reorder indices to a standard form:                   --C
C--                                                         --C
C-- l positive, l=0 => k positive, l=k=0 => h positive    --C
C-----C

new_h = ind_h
new_k = ind_k
new_l = ind_l

do a = 1 , n_symm

  temp_h = ind_h * rots_symm(1,1,a) + ind_k * rots_symm(2,1,a)
+      + ind_l * rots_symm(3,1,a)
  temp_k = ind_h * rots_symm(1,2,a) + ind_k * rots_symm(2,2,a)
+      + ind_l * rots_symm(3,2,a)
  temp_l = ind_h * rots_symm(1,3,a) + ind_k * rots_symm(2,3,a)
+      + ind_l * rots_symm(3,3,a)

  if ( (temp_l .LT. 0) .OR. (temp_l .EQ. 0 .AND. temp_k .LT. 0)
+      .OR. (temp_l .EQ. 0 .AND. temp_k .EQ. 0 .AND. temp_h
+      .LT. 0) ) then
    temp_h = -temp_h
    temp_k = -temp_k
    temp_l = -temp_l

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        end if

        if ( (temp_l .GT. new_l) .OR. (temp_l .EQ. new_l .AND. temp_k
+         .GT. new_k) .OR. (temp_l .EQ. new_l .AND. temp_k .EQ. new_k
+         .AND. temp_h .GT. new_h)) then
            new_h = temp_h
            new_k = temp_k
            new_l = temp_l
        end if
    end do

    index_h(n_reflection) = new_h
    index_k(n_reflection) = new_k
    index_l(n_reflection) = new_l

    fobs(n_reflection) = fob
    sigmaf(n_reflection) = sf

    n_reflection = n_reflection + 1

end do

999  continue

    n_reflection = n_reflection - 1

C-----C
C-- Processing the data.                                --C
C-----C

    call sort_hkl(n_reflection,index_l,index_k,index_h,fobs,sigmaf)

    call calculate_rint_value(n_reflection,index_h,index_k,index_l,
+                             fobs,sigmaf,rint)

    call merge_equivalent_reflections(n_reflection,index_h,index_k,
+                                     index_l,fobs,sigmaf,n_unique)

C-----C
C-- Identify a reflection, that should be systematically absent and count --C
C-- the number of centric reflections.                                --C
C-----C

    n_new_unique = 0
    centric_flag = 0
    outer: do b = 1 , n_unique
        do a = 2 , n_symm

            temp_h = index_h(b) * rots_symm(1,1,a)
+             + index_k(b) * rots_symm(2,1,a)
+             + index_l(b) * rots_symm(3,1,a)
            temp_k = index_h(b) * rots_symm(1,2,a)
+             + index_k(b) * rots_symm(2,2,a)
+             + index_l(b) * rots_symm(3,2,a)
            temp_l = index_h(b) * rots_symm(1,3,a)
+             + index_k(b) * rots_symm(2,3,a)
+             + index_l(b) * rots_symm(3,3,a)

            ! Look for systematically absent reflections

            if ( temp_h .EQ. index_h(b) .AND. temp_k .EQ. index_k(b) .AND.
+             temp_l .EQ. index_l(b) ) then
                temp = index_h(b) * tran_symm(1,a)
+                 + index_k(b) * tran_symm(2,a)
+                 + index_l(b) * tran_symm(3,a) + 999.5
                if ( temp - int(temp) .LT. 0.4 ) then
                    n_rejected = n_rejected + 1
                end if
            end if
        end do
    end do

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        print *, 'Reflection ', index_h(b), index_k(b), index_l(b)
+         , ' is systematically absent with I/sigma = '
+         , fobs(b)/sigmaf(b)
        centric_flag = 0
        cycle outer
    end if

    ! flag centric reflections

    elseif ( temp_h .EQ. -index_h(b) .AND.
+           temp_k .EQ. -index_k(b) .AND.
+           temp_l .EQ. -index_l(b) ) then
        centric_flag = 1
    end if

end do
n_centric = n_centric + centric_flag
centric_flag = 0
n_new_unique = n_new_unique + 1
index_h(n_new_unique) = index_h(b)
index_k(n_new_unique) = index_k(b)
index_l(n_new_unique) = index_l(b)
fobs(n_new_unique) = fobs(b)
sigmaf(n_new_unique) = sigmaf(b)
end do outer

print *, n_reflection, ' Reflections were reduced to ', n_new_unique
+     , ' Reflections '
print *, 'of which ', n_centric, ' were centric.'
print *, 'R(int)=', rint
print *, n_rejected, ' Reflections were systematically absent.'

close(1)

end

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C=====C
C
C Soubroutine for sorting hkl-indices
C
C This routine sorts the hkl indices in the following way:
C fastest changing index: index_3
C slowest changing index: index_1
C
C=====C

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subroutine sort_hkl(n_reflection, index_1, index_2, index_3,
+                 fobs, phi)

implicit none

integer::n_reflection
integer::index_1(n_reflection), index_2(n_reflection),
+     index_3(n_reflection)
real::fobs(n_reflection), phi(n_reflection)

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C-----C
C-- Local variables
C-----C

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integer::t1, t2, position, start
integer, allocatable::n_index_1(:), n_index_2(:), n_index_3(:)
integer, allocatable::pointer_1(:), pointer_2(:),
+     pointer_3(:, :), pointer_4(:, :)
integer::max_1, min_1, max_2, min_2, max_3, min_3

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integer::index_1_temp(n_reflection),index_2_temp(n_reflection),
+       index_3_temp(n_reflection)
real::fobs_temp(n_reflection),phi_temp(n_reflection)

integer::i,j,k

C-----C
C-- Sort on index_1                                     --C
C-----C

C-----C
C-- Determine minimum and maximum index in index_1     --C
C-----C

max_1 = -500
min_1 = 500
max_2 = -500
min_2 = 500

do i = 1 , n_reflection
  if ( index_1(i) .GT. max_1 ) then
    max_1 = index_1(i)
  end if
  if ( index_1(i) .LT. min_1 ) then
    min_1 = index_1(i)
  end if
  if ( index_2(i) .GT. max_2 ) then
    max_2 = index_2(i)
  end if
  if ( index_2(i) .LT. min_2 ) then
    min_2 = index_2(i)
  end if
end do

allocate (n_index_1(min_1:max_1))

do i = min_1 , max_1 + 1
  n_index_1(i) = 0
end do

C-----C
C-- Scan list and count how often each index occurs    --C
C-----C

do i = 1 , n_reflection
  t1 = index_1(i)
  n_index_1(t1) = n_index_1(t1) + 1
  index_1_temp(i) = index_1(i)
  index_2_temp(i) = index_2(i)
  index_3_temp(i) = index_3(i)
  fobs_temp(i) = fobs(i)
  phi_temp(i) = phi(i)
end do

C-----C
C-- Define an array with pointers to the positions in the sorted list --C
C-----C

allocate (pointer_1(min_1:max_1))
allocate (pointer_2(min_1:max_1))
allocate (pointer_3(min_1:max_1,min_2:max_2))
allocate (pointer_4(min_1:max_1,min_2:max_2))

t1 = 0

do i = min_1 , max_1
  t2 = n_index_1(i)

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    n_index_1(i) = t1
    pointer_1(i) = t1 + 1
    t1 = t1 + t2
    pointer_2(i) = t1
end do

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C-----C
C-- Scan list again and put each index at the final position      --C
C-----C

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do i = 1 , n_reflection
  t1 = index_1_temp(i)
  position = n_index_1(t1) + 1
  index_1(position) = index_1_temp(i)
  index_2(position) = index_2_temp(i)
  index_3(position) = index_3_temp(i)
  fobs(position) = fobs_temp(i)
  phi(position) = phi_temp(i)
  n_index_1(t1) = position
end do

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deallocate (n_index_1)

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C-----C
C-- Sort on index_2                                             --C
C-----C

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start = 0

```

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do i = min_1 , max_1

```

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  max_2 = -500
  min_2 = 500

```

```

  do j = pointer_1(i) , pointer_2(i)
    if ( index_2(j) .GT. max_2 ) then
      max_2 = index_2(j)
    end if
    if ( index_2(j) .LT. min_2 ) then
      min_2 = index_2(j)
    end if
  end do

```

```

  allocate (n_index_2(min_2:max_2))

```

```

  do j = min_2 , max_2 + 1
    n_index_2(j) = 0
  end do

```

```

  do j = pointer_1(i) , pointer_2(i)
    t1 = index_2(j)
    n_index_2(t1) = n_index_2(t1)+1
    index_1_temp(j) = index_1(j)
    index_2_temp(j) = index_2(j)
    index_3_temp(j) = index_3(j)
    fobs_temp(j) = fobs(j)
    phi_temp(j) = phi(j)
  end do

```

```

  t1 = start

```

```

  do j = min_2 , max_2
    t2 = n_index_2(j)
    n_index_2(j) = t1
    pointer_3(i,j) = t1 + 1
    t1 = t1 + t2
    pointer_4(i,j) = t1
  end do

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end do

start = pointer_4(i,max_2)

do j = pointer_1(i) , pointer_2(i)
  t1 = index_2_temp(j)
  position = n_index_2(t1) + 1
  index_1(position) = index_1_temp(j)
  index_2(position) = index_2_temp(j)
  index_3(position) = index_3_temp(j)
  fobs(position) = fobs_temp(j)
  phi(position) = phi_temp(j)
  n_index_2(t1) = position
end do

deallocate (n_index_2)

end do

C-----C
C-- Sort on index_3                                --C
C-----C

start = 0

do i = min_1 , max_1

  max_2 = -500
  min_2 = 500

  do j = pointer_1(i) , pointer_2(i)
    if ( index_2(j) .GT. max_2 ) then
      max_2 = index_2(j)
    end if
    if ( index_2(j) .LT. min_2 ) then
      min_2 = index_2(j)
    end if
  end do

  do j = min_2 , max_2

    max_3 = -500
    min_3 = 500

    do k = pointer_3(i,j) , pointer_4(i,j)
      if ( index_3(k) .GT. max_3 ) then
        max_3 = index_3(k)
      end if
      if ( index_3(k) .LT. min_3 ) then
        min_3 = index_3(k)
      end if
    end do

    allocate (n_index_3(min_3:max_3))

    do k = min_3 , max_3 + 1
      n_index_3(k) = 0
    end do

    do k = pointer_3(i,j) , pointer_4(i,j)
      t1 = index_3(k)
      n_index_3(t1) = n_index_3(t1) + 1
      index_1_temp(k) = index_1(k)
      index_2_temp(k) = index_2(k)
      index_3_temp(k) = index_3(k)
      fobs_temp(k) = fobs(k)
      phi_temp(k) = phi(k)
    end do
  end do
end do

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```

    end do

    t1 = start

    do k = min_3,max_3
        t2 = n_index_3(k)
        n_index_3(k) = t1
        t1 = t1 + t2
    end do

    start = t1

    do k = pointer_3(i,j) , pointer_4(i,j)
        t1 = index_3_temp(k)
        position = n_index_3(t1) + 1
        index_1(position) = index_1_temp(k)
        index_2(position) = index_2_temp(k)
        index_3(position) = index_3_temp(k)
        fobs(position) = fobs_temp(k)
        phi(position) = phi_temp(k)
        n_index_3(t1) = position
    end do

    deallocate (n_index_3)

end do

end do

deallocate (pointer_1,pointer_2,pointer_3,pointer_4)

return
end

C=====C
C                                                    C
C Subroutine for merging equivalent reflections.          C
C                                                    C
C=====C

    subroutine merge_equivalent_reflections(nref, inh, ink, inl, fob,
+                                          sig, uni)

    implicit none

    integer::nref, inh(nref), ink(nref), inl(nref)
    integer::uni
    real::fob(nref), sig(nref)

    real::fmean, sum_s, sum_1, fobs_new, sig_new

    integer::i, j, k

    i = 1
    j = 1
    uni = 0
    fmean = fob(i)
    sum_s = 1/sig(i)**2

    do
        if (inh(i) .EQ. inh(i+j) .AND. ink(i) .EQ. ink(i+j) .AND.
+          inl(i) .EQ. inl(i+j) ) then
            fmean = fmean + fob(i+j)
            sum_s = sum_s + 1/sig(i+j)**2
            j = j + 1
            if ( ( i + j ) .LE. nref ) then

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        cycle
      end if
    end if
    fobs_new = fmean / j
    sig_new = 1/sqrt(sum_s)
    uni = uni + 1
    inh(uni) = inh(i)
    ink(uni) = ink(i)
    inl(uni) = inl(i)
    fob(uni) = fobs_new
    sig(uni) = sig_new

    i = i + j
    j = 1
    if ( i + j .LE. nref ) then
      fmean = fob(i)
      sum_s = 1/sig(i)**2
      fobs_new = 0
      sig_new = 0
    else
      uni = uni + 1
      inh(uni) = inh(i)
      ink(uni) = ink(i)
      inl(uni) = inl(i)
      fob(uni) = fmean
      sig(uni) = 1/sqrt(sum_s)
      exit
    end if
  end do

  return
end

```

```

C=====C
C
C Subroutine for calculating Rint values.
C
C=====C

```

```

subroutine calculate_rint_value(uni,indh,indk,indl,fob,sig,ri)

implicit none

integer::uni,indh(uni),indk(uni),indl(uni)
real::fob(uni),sig(uni),ri

real::sum_i,temp1,temp2

integer::a,b,c

temp1 = 0
temp2 = 0
a = 1
do while ( a < uni + 1 )
  b = 1
  sum_i = fob(a)
  do
    if (indh(a) .EQ. indh(a+b) .AND. indk(a) .EQ. indk(a+b) .AND.
+     indl(a) .EQ. indl(a+b) ) then
      sum_i = sum_i + fob(a+b)
      b = b + 1
      if (a+b .LE. uni) then
        cycle
      end if
    end if
  end do
  if (b.NE.1) then
    sum_i = sum_i / b
  end if
  a = a + b
end do

```



```
      do c = a , a + b - 1
        temp1 = temp1 + abs(fob(c) - sum_i)
        temp2 = temp2 + fob(c)
      end do
    end if
    a = a + b
    b = 1
    exit
  end do
end do

ri = temp1 / temp2

return
end
```