CIFPARSE
A Library of
Access Tools for mmCIF
Reference Guide

CIFPARSE Version 3.1

Based on Dictionary Description Language v. 2.1
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CIFPARSE - A Library of Access Tools for mmCIF

Contents

1 Introduction

CIFPARSE is a function library developed to provide simple access tools for mmCIF [1, 2] data files. As shown in Figure 1, CIFPARSE functions do not perform any semantic integrity checks using the DDL [3, 4] or mmCIF [5] dictionaries. This library simply provides functions to read and write mmCIF data files that conform to the subset of STAR [6] syntax rules adopted by mmCIF.

There a variety of circumstances in which it is unnecessary or even to perform data intregity checks on mmCIF data files. For instance, in the situation where two computer program exchange mmCIF data or where a single program must repeatedly access a large database of mmCIF data that is know to be semantically valid. The CIFPARSE library was designed to address the need for simple and efficient tools for exchanging mmCIF data. The CIFPARSE library performs the following functions:

- reads and writes mmCIF format data files.
- provides read and write access for individual data items.
- provides functions for navigating the mmCIF category structure.
- provides a stable callable interface in the C programming language.

This document describes the functional interface to CIFPARSE.

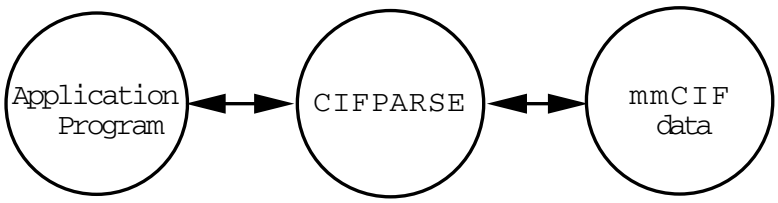

Figure 1: Functional diagram of the CIFPARSE utility library.

2 Function Description

2.0.1 ndb_cif_read_file

NAME

ndb_cif_read_file

PROTOTYPE

```
#include "ndb_cifparse.h"

int ndb_cif_read_file(CifHandle *cf,
                      FILE *fp);
```

PURPOSE

ndb_cif_read_file reads an mmCIF data file into the CifHandle data structure specified by *cf*. All interaction with the data file takes place inside this function. Subsequent access to mmCIF data is managed by a set of methods that access memory resident data.

RECEIVES

`cf`	pointer to the CifHandle data structure where the mmCIF data file is loaded
`fp`	pointer to the file descriptor for the mmCIF input file

RETURN VALUE

Returns the number of data blocks in the input file or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_write_file*

2.0.2 ndb_cif_write_file

NAME

ndb_cif_write_file

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_write_file(CifHandle *cf,
                       FILE *fp);
```

PURPOSE

ndb_cif_write_file writes all of the data blocks loaded into the CifHande data structure specified by *cf* to the file pointed to by the input file descriptor.

RECEIVES

`cf`	pointer to the CifHandle data structure where the data blocks loaded
`fp`	pointer to the file descriptor for the mmCIF output file

RETURN VALUE

Returns the number of data blocks written or 0 for failure.

REMARKS

See also: *ndb_cif_read_file*

2.0.3 ndb_cif_read_ddl

NAME

ndb_cif_read_ddl

PROTOTYPE

```
#include "ndb_cifparse.h"

int ndb_cif_read_ddl(CifHandle *ddl,
                     FILE *fp);
```

PURPOSE

ndb_cif_read_ddl reads a ddl file into the CifHandle data structure specified by *ddl*. All interaction with the data file takes place inside this function. Subsequent access to ddl data is managed by a set of methods that access memory resident data.

RECEIVES

`ddl`	pointer to the CifHandle data structure where the ddl file is loaded
`fp`	pointer to the file descriptor for the ddl input file

RETURN VALUE

Returns the number of data blocks in the input file or 0 for failure.

REMARKS

Function does provide new value to the ddl.

See also: *ndb_cif_read_ddl_with_format*
ndb_cif_write_ddl_by_format

2.0.4 ndb_cif_read_ddl_with_format

NAME

ndb_cif_read_ddl_with_format

PROTOTYPE

```
#include "ndb_cifparse.h"

int ndb_cif_read_ddl_with_format(CifHandle *ddl,
                                 FILE *fp,
                                 CifHandle *format);
```

PURPOSE

ndb_cif_read_ddl_with_format reads a ddl file into the CifHandle data structure specified by *ddl*. Also saves the format of save frames into CifHandle data structure specified by *format* . All interaction with the data file takes place inside this function. Subsequent access to ddl data is managed by a set of methods that access memory resident data.

RECEIVES

`ddl`	pointer to the CifHandle data structure where the ddl file is loaded
`fp`	pointer to the file descriptor for the ddl input file
`format`	pointer to the CifHandle structure where the format is loaded

RETURN VALUE

Returns the number of data blocks in the input file or 0 for failure.

REMARKS

Function does provide new value to the ddl and format.

See also: *ndb_cif_read_ddl*
ndb_cif_write_ddl_by_format

2.0.5 ndb_cif_write_ddl_by_format

NAME

ndb_cif_write_ddl_by_format

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_write_ddl_by_format(CifHandle *ddl,
                                FILE *fp
                                CifHandle *format);
```

PURPOSE

ndb_cif_write_ddl_by_format writes all of the data blocks loaded into the CifHande data structure specified by *ddl* to the file pointed to by the input file descriptor. Format of save frames is defined by input parameter *format*.

RECEIVES

`ddl`	pointer to the CifHandle data structure where the data is loaded
`fp`	pointer to the file descriptor for the mmCIF output file
`format`	pointer to the CifHandle data structure where the format is loaded

RETURN VALUE

Returns the number of data blocks written or 0 for failure.

REMARKS

See also: *ndb_cif_read_ddl*
ndb_cif_read_ddl_with_format

2.0.6 ndb_cif_read_dic

NAME

ndb_cif_read_dic

PROTOTYPE

```
#include "ndb_cifparse.h"

int ndb_cif_read_dic(CifHandle *cf,
                     FILE *fp,
                     CifHandle *ddl,
                     FILE *fp_ddl);
```

PURPOSE

ndb_cif_read_dic reads a dictionary/cif file into the CifHandle data structure specified by *cf* from a file pointed to by file descriptor *fp*. Function first reads ddl/dictionary into the CifHandle data structure specified by *ddl*, from a file pointed to by file descriptor *fp_ddl* than reads dictionary/cif file from a file pointed to by file descriptor *fp* and checks correctness of dictionary/cif file. All interaction with the data file takes place inside this function. Subsequent access to ddl data is managed by a set of methods that access memory resident data.

RECEIVES

`cf`	pointer to the CifHandle data structure where the dictionary/cif file is loaded
`fp`	pointer to the file descriptor for the dictionary/cif input file
`ddl`	pointer to the CifHandle data structure where the ddl file is loaded
`fp_ddl`	pointer to the file descriptor for the ddl input file

RETURN VALUE

Returns the number of data blocks in the input file or 0 for failure.

REMARKS

Function does provide new value to the cf and ddl.

See also: *ndb_cif_read_ddl_with_format*
ndb_cif_write_ddl_by_format

2.0.7 ndb_cif_read_dic_with_format

NAME

ndb_cif_read_dic_with_format

PROTOTYPE

```
#include "ndb_cifparse.h"

int ndb_cif_read_dic_with_format(CifHandle *cf,
                                 FILE *fp,
                                 CifHandle *ddl,
                                 FILE *fp_ddl,
                                 CifHandle *format);
```

PURPOSE

ndb_cif_read_dic_with_format reads a dictionary/cif file into the CifHandle data structure specified by *ddl* from a file pointed to by file descriptor *fp*. Checks corectness of dictionary/cif file like the *ndb_cif_read_dic*. Additionaly, saves the format of save frames of dictionary/cif file into the CifHandle dat structure *format*. All interaction with the data file takes place inside this function. Subsequent access to ddl data is managed by a set of methods that access memory resident data.

RECEIVES

`cf`	pointer to the CifHandle data structure where the data is loaded
`fp`	pointer to the file descriptor for the dictionary/cif input file
`ddl`	pointer to the CifHandle data structure where the ddl file is loaded
`fp_ddl`	pointer to the file descriptor for the ddl input file
`format`	pointer to the CifHandle structur where the format is loaded

RETURN VALUE

Returns the number of data blocks in the input file or 0 for failure.

REMARKS

Function does provide new value to the cf, ddl and format.

See also: *ndb_cif_read_dic*
ndb_cif_write_dic_by_format

2.0.8 ndb_cif_write_dic_by_format

NAME

ndb_cif_write_dic_by_format

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_write_dic_by_format(CifHandle *dic,
                                FILE *fp
                                CifHandle *ddl,
                                CifHandle *format,
                                int implicit);
```

PURPOSE

ndb_cif_write_dic_by_format writes all of the data blocks loaded into the CifHande data structure specified by *dic* to the file pointed to by the input file descriptor. The structure of the save frames in the output file depends on the *format*. Also, if the parameter implicit = 1, then all columns are shown. If implicit = 0, then the implicit columns are avoided. Information about imlicitly generated column can be found in the CifHandle data structure specified by *ddl*.

RECEIVES

`dic`	pointer to the CifHandle data structure where the dictionary/cif file is loaded
`ddl`	pointer to the CifHandle data structure where the ddl/dictionary is loaded
`fp`	pointer to the file descriptor for the output file
`format`	pointer to the CifHandle data structure where the format is loaded
`implicit`	identifies does imlicit columns will be print or not

RETURN VALUE

Returns the number of data blocks written or 0 for failure.

REMARKS

See also: *ndb_cif_read_dic*
ndb_cif_read_dic_with_format

2.0.9 ndb_cif_init

NAME

ndb_cif_init

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_init(CifHandle *cf);
```

PURPOSE

ndb_cif_init initializes CifHandle data structure specified by *cf*. This function must be called before any other CIFPARSE functions.

RECEIVES

`cf`	pointer to the initialized CifHandle data structure

RETURN VALUE

Returns 1 for success or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_close*

2.0.10 ndb_cif_close

NAME

ndb_cif_close

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_close(CifHandle *cf);
```

PURPOSE

ndb_cif_close frees up all memory in the CifHanle data structure specified by *cf*. This function should be called at the end of the CIFPARSE application.

RECEIVES

`cp`	pointer to the CifHandle data structure to be freed

RETURN VALUE

Returns 1 for success or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_init*

2.0.11 ndb_cif_new_datablock

NAME

ndb_cif_new_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_new_datablock(CifHandle *cf,
                          const char * datablockName);
```

PURPOSE

ndb_cif_new_datablock allocates space in the CifHande data structure, specified by *cf*, to store a new datablock with the name *datablockName*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	the name of the datablock to be added to the data structure

RETURN VALUE

Returns the current datablock number.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_new_category*
ndb_cif_new_row

2.0.12 ndb_cif_put_datablock_name

NAME

ndb_cif_put_datablock_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_put_datablock_name(CifHandle *cf,
                               const char * datablockName);
```

PURPOSE

ndb_cif_put_datablock_name, in the CifHandle data structure, specified by *cf*, changes the name of the current datablock to *datablockName*, or, if there are no datablocks, creates a new one with the name *datablockName*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	the new name of the current datablock

RETURN VALUE

Returns a meaningless integer.

REMARKS

Function does provide new value to the cf.

2.0.13 ndb_cif_new_category

NAME

ndb_cif_new_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_new_category(CifHandle *cf,
                         const char * categoryName);
```

PURPOSE

ndb_cif_new_datablock allocates space in the CifHandle data structure, specified by *cf*, to store a new category in the current datablock with the name *categoryName*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`categoryName`	the name of the category to be added to the current datablock

RETURN VALUE

Returns the current category number.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_new_datablock*
ndb_cif_new_row

2.0.14 ndb_cif_new_row

NAME

ndb_cif_new_row

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_new_row(CifHandle *cf);
```

PURPOSE

ndb_cif_new_row allocates space in the CifHandle data structure, specified by *cf* to store a new row in the current category of the current datablock.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current row or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_new_datablock*
ndb_cif_new_category

2.0.15 ndb_cif_insert_new_row

NAME

ndb_cif_insert_new_row

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_insert_new_row(CifHandle *cf,
                           const int rowNo);
```

PURPOSE

ndb_cif_insert_new_row allocates space in the CifHandle data structure, specified by *cf*, to store a new row in the current category of the current datablock and places it as row number *rowNo*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`rowNo`	where the new row will be placed

RETURN VALUE

Returns the current row or 0 for failure.

REMARKS

Function does provide new value to the cf.

2.0.16 ndb_cif_rewind_file

NAME

ndb_cif_rewind_file

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_rewind_file(CifHandle *cf);
```

PURPOSE

ndb_cif_rewind_file rewinds all datablocks, in the CifHandle data structure, specified by *cf* and sets current datablock to the first one.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current datablock or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_rewind_datablock*
ndb_cif_rewind_category
ndb_cif_rewind_row
ndb_cif_rewind_column

2.0.17 ndb_cif_rewind_datablock

NAME

ndb_cif_rewind_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_rewind_datablock(CifHandle *cf);
```

PURPOSE

ndb_cif_rewind_datablock rewinds all categories in the current datablock, in the CifHandle data structure, specified by *cf* and sets the current category to the first one.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current datablock or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_rewind_file*
ndb_cif_rewind_category
ndb_cif_rewind_row
ndb_cif_rewind_column

2.0.18 ndb_cif_rewind_category

NAME

ndb_cif_rewind_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_rewind_category(CifHandle *cf);
```

PURPOSE

ndb_cif_rewind_category rewinds all rows and all columns in the current category in the CifHandle data structure, specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current category or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_rewind_file*
ndb_cif_rewind_datablock
ndb_cif_rewind_row
ndb_cif_rewind_column

2.0.19 ndb_cif_rewind_row

NAME

ndb_cif_rewind_row

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_rewind_row(CifHandle *cf);
```

PURPOSE

ndb_cif_rewind_row in the CifHandle data structure, specified by *cf*, sets the current row for the current category to the first one.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current row or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_rewind_file*
ndb_cif_rewind_datablock
ndb_cif_rewind_category
ndb_cif_rewind_column

2.0.20 ndb_cif_rewind_column

NAME

ndb_cif_rewind_column

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_rewind_column(CifHandle *cf);
```

PURPOSE

ndb_cif_rewind_column sets the current column in the current category in the CifHandle data structure, specified by *cf*, to the first one.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current column or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_rewind_file*
ndb_cif_rewind_datablock
ndb_cif_rewind_category
ndb_cif_rewind_row

2.0.21 ndb_cif_reset_datablocks

NAME

ndb_cif_reset_datablocks

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_reset_datablocks(CifHandle *cf);
```

PURPOSE

ndb_cif_reset_datablocks deletes the data in CifHandle data structure, specified by *cf*, for all of the datablocks, but does not free up the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of datablocks reset or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_reset_datablock*
ndb_cif_reset_datablock_by_id
ndb_cif_reset_category
ndb_cif_reset_category_by_id

2.0.22 ndb_cif_reset_datablock

NAME

ndb_cif_reset_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_reset_datablock(CifHandle *cf);
```

PURPOSE

ndb_cif_reset_datablock deletes the data in the CifHandle data structures, specified by *cf*, for the current datablock, but does not free up the memory.

RECEIVES

`cf`	pointer to tne CifHandle data structure

RETURN VALUE

Returns the number of categories in the datablock that were reset or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_reset_datablocks*
ndb_cif_reset_datablock_by_id
ndb_cif_reset_category
ndb_cif_reset_category_by_id

2.0.23 ndb_cif_reset_datablock_by_id

NAME

ndb_cif_reset_datablock_by_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_reset_datablock_by_id(CifHandle *cf,
                                  const int datablockId);
```

PURPOSE

ndb_cif_reset_datablock_by_id deletes the data in the CifHandle data stucture, specified by *cf*, for the datablock specified by *datablockId*, but does not free up the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockId`	identifies the datablock to reset

RETURN VALUE

Returns the number of categories in the datablock that were reset or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_reset_datablocks*
ndb_cif_reset_datablock
ndb_cif_reset_category
ndb_cif_reset_category_by_id

2.0.24 ndb_cif_reset_category

NAME

ndb_cif_reset_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_reset_category(CifHandle *cf);
```

PURPOSE

ndb_cif_reset_category deletes the data in the CifHandle data structure, specified by *cf*, for the current category of the current datablock, but does not free up the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns 1 for success and 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_reset_datablocks*
ndb_cif_reset_datablock
ndb_cif_reset_datablock_by_id
ndb_cif_reset_category_by_id

2.0.25 ndb_cif_reset_category_by_id

NAME

ndb_cif_reset_category_by_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_reset_category_by_id(CifHandle *cf,
                                 const int datablockId,
                                 const int categoryId);
```

PURPOSE

ndb_cif_reset_category_by_id deletes the data in the category specified by *categoryId* in the datablock specified by *datablockId* in the CifHandle data structure specified by *cf*, but does not free up the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockId`	identifies the datablock
`categoryId`	identifies the category to reset

RETURN VALUE

Returns 1 for success and 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_reset_datablocks*
ndb_cif_reset_datablock
ndb_cif_reset_datablock_by_id
ndb_cif_reset_category

2.0.26 ndb_cif_remove_datablock

NAME

ndb_cif_remove_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_datablock(CifHandle *cf);
```

PURPOSE

ndb_cif_remove_datablock deletes the data in the CifHandle data structure, specified by *cf*, for the current datablock and frees the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of the current datablock.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_remove_datablock_by_id
ndb_cif_remove_datablock_by_name
ndb_cif_remove_category
ndb_cif_remove_category_by_id
ndb_cif_remove_category_by_name
ndb_cif_remove_row
ndb_cif_remove_row_by_id
ndb_cif_remove_item_keyword

2.0.27 ndb_cif_remove_datablock_by_id

NAME

ndb_cif_remove_datablock_by_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_datablock_by_id(CifHandle *cf,
                                   const int datablockId);
```

PURPOSE

ndb_cif_remove_datablock_by_id deletes the data in the datablock specified by *datablockId* in the CifHandle data structure specified by *cf* and frees the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockId`	identifies the datablock to remove

RETURN VALUE

Returns the number of the current datablock.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_remove_datablock
ndb_cif_remove_datablock_by_name
ndb_cif_remove_category
ndb_cif_remove_category_by_id
ndb_cif_remove_category_by_name
ndb_cif_remove_row
ndb_cif_remove_row_by_id
ndb_cif_remove_item_keyword

2.0.28 ndb_cif_remove_datablock_by_name

NAME

ndb_cif_remove_datablock_by_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_datablock_by_name(CifHandle *cf,
                                     const char * datablockName);
```

PURPOSE

ndb_cif_remove_datablock_by_name deletes the data in the CifHandle data structures specified by *cf* for the datablock specified by *datablockName* and frees the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	identifies the datablock to remove

RETURN VALUE

Returns the number of the current datablock.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_remove_datablock
ndb_cif_remove_datablock_by_id
ndb_cif_remove_category
ndb_cif_remove_category_by_id
ndb_cif_remove_category_by_name
ndb_cif_remove_row
ndb_cif_remove_row_by_id
ndb_cif_remove_item_keyword

2.0.29 ndb_cif_remove_category

NAME

ndb_cif_remove_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_category(CifHandle *cf);
```

PURPOSE

ndb_cif_remove_category deletes the data in the CifHandle data structure, specified by *cf*, for current category of the current datablock and frees the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of the current category.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_remove_datablock
ndb_cif_remove_datablock_by_id
ndb_cif_remove_datablock_by_name
ndb_cif_remove_category_by_id
ndb_cif_remove_category_by_name
ndb_cif_remove_row
ndb_cif_remove_row_by_id
ndb_cif_remove_item_keyword

2.0.30 ndb_cif_remove_category_by_id

NAME

ndb_cif_remove_category_by_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_category_by_id(CifHandle *cf,
                                  const int datablockId,
                                  const int categoryId);
```

PURPOSE

ndb_cif_remove_category_by_id deletes the data in the CifHandle data structure, specified by *cf*, for the category specified by *categoryId* in the datablock specified by *datablockId* and frees the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockId`	identifies the datablock
`categoryId`	identifies the category to remove

RETURN VALUE

Returns the number of the current category.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_remove_datablock*
ndb_cif_remove_datablock_by_id
ndb_cif_remove_datablock_by_name
ndb_cif_remove_category
ndb_cif_remove_category_by_name
ndb_cif_remove_row
ndb_cif_remove_row_by_id
ndb_cif_remove_item_keyword

2.0.31 ndb_cif_remove_category_by_name

NAME

ndb_cif_remove_category_by_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_category_by_name(CifHandle *cf,
                                    const char * datablockName,
                                    const char *categoryName);
```

PURPOSE

ndb_cif_remove_category_by_name deletes the data in the CifHandle data structure, specified by *cf*, for category specified by *categoryName* in the datablock specified by *datablockName* and frees the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	identifies the datablock to remove

RETURN VALUE

Returns the number of the current category.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_remove_datablock
ndb_cif_remove_datablock_by_id
ndb_cif_remove_datablock_by_name
ndb_cif_remove_category
ndb_cif_remove_category_by_id
ndb_cif_remove_row
ndb_cif_remove_row_by_id
ndb_cif_remove_item_keyword

2.0.32 ndb_cif_remove_row

NAME

ndb_cif_remove_row

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_row(CifHandle *cf);
```

PURPOSE

ndb_cif_remove_row deletes the data in the CifHandle data structure, specified by *cf*, for the current row in the current category and frees the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of the current row.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_remove_datablock
ndb_cif_remove_datablock_by_id
ndb_cif_remove_datablock_by_name
ndb_cif_remove_category
ndb_cif_remove_category_by_id
ndb_cif_remove_category_by_name
ndb_cif_remove_row_by_id
ndb_cif_remove_item_keyword

2.0.33 ndb_cif_remove_row_by_id

NAME

ndb_cif_remove_row_by_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_row_by_id(CifHandle *cf,
                             const int datablockId,
                             const int categoryId,
                             const int rowId);
```

PURPOSE

ndb_cif_remove_row_by_id deletes the data in the row specified by *rowId* in the category specified by *categoryId* in the datablock specified by *datablockId* in the CifHandle dat structures specified by *cf* and frees the memory.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockId`	identifies the datablock
`categoryId`	identifies the category
`rowId`	identifies the row to remove

RETURN VALUE

Returns the number of the current row.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_remove_datablock*
ndb_cif_remove_datablock_by_id
ndb_cif_remove_datablock_by_name
ndb_cif_remove_category
ndb_cif_remove_category_by_id
ndb_cif_remove_category_by_name
ndb_cif_remove_row
ndb_cif_remove_item_keyword

2.0.34 ndb_cif_next_datablock

NAME

ndb_cif_next_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_next_datablock(CifHandle *cf);
```

PURPOSE

ndb_cif_next_datablock changes the current datablock to the next one in the CifHandle dat structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of the new current datablock or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_next_category*
ndb_cif_next_row
ndb_cif_next_column

2.0.35 ndb_cif_next_category

NAME

ndb_cif_next_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_next_category(CifHandle *cf);
```

PURPOSE

ndb_cif_next_category changes the current category, in the CifHandle data stucture specified by *cf*, to the next one.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of the new current category or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_next_datablock*
ndb_cif_next_row
ndb_cif_next_column

2.0.36 ndb_cif_next_row

NAME

ndb_cif_next_row

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_next_row(CifHandle *cf);
```

PURPOSE

ndb_cif_next_row changes the current row, in the CifHandle data structure specified by *cf*, to the next one.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of the new current row or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_next_datablock*
ndb_cif_next_category
ndb_cif_next_column

2.0.37 ndb_cif_next_column

NAME

ndb_cif_next_column

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_next_column(CifHandle *cf);
```

PURPOSE

ndb_cif_next_column changes the current colum , in the CifHandle data structure specified by *cf*, to the next one.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of the new current column or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_next_datablock*
ndb_cif_next_category
ndb_cif_next_row

2.0.38 ndb_cif_move_datablock

NAME

ndb_cif_move_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_move_datablock(CifHandle *cf,
                           const char * datablockName);
```

PURPOSE

ndb_cif_move_datablock makes the current datablock refer to the datablock specified by *datablockName* in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	identifies the datablock to become the current one

RETURN VALUE

Returns the number of the current datablock or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_move_datablock_by_id
ndb_cif_move_category
ndb_cif_move_category_by_id
ndb_cif_move_category_by_name
ndb_cif_move_row
ndb_cif_move_row_by_id
ndb_cif_move_row_by_name

2.0.39 ndb_cif_move_datablock_by_id

NAME

ndb_cif_move_datablock_by_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_move_datablock_by_id(CifHandle *cf,
                                 const int datablockId);
```

PURPOSE

ndb_cif_move_datablock_by_id makes the current datablock refer to the datablock specified by *datablockId* in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockId`	identifies the datablock to become the current datablock

RETURN VALUE

Returns the number of the current datablock or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_move_datablock*
ndb_cif_move_category
ndb_cif_move_category_by_id
ndb_cif_move_category_by_name
ndb_cif_move_row
ndb_cif_move_row_by_id
ndb_cif_move_row_by_name

2.0.40 ndb_cif_move_category

NAME

ndb_cif_move_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_move_category(CifHandle *cf,
                          const int categoryId);
```

PURPOSE

ndb_cif_move_category makes the current category refer to the category specified by *categoryId* in the current datablock in the CifHandle data structures specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`categoryId`	identifies the category to become the current category

RETURN VALUE

Returns the number of the current category or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_move_datablock
ndb_cif_move_datablock_by_id
ndb_cif_move_category_by_id
ndb_cif_move_category_by_name
ndb_cif_move_row
ndb_cif_move_row_by_id
ndb_cif_move_row_by_name

2.0.41 ndb_cif_move_category_by_id

NAME

ndb_cif_move_category_by_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_move_category_by_id(CifHandle *cf,
                                const int datablockId,
                                const int categoryId);
```

PURPOSE

ndb_cif_move_category_by_id makes the current category refer to the category specified by *categoryId* in the datablock specified by *datablockId* in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockId`	identifies the datablock
`categoryId`	identifies the category to become the current category

RETURN VALUE

Returns the number of the current category or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_move_datablock
ndb_cif_move_datablock_by_id
ndb_cif_move_category
ndb_cif_move_category_by_name
ndb_cif_move_row
ndb_cif_move_row_by_id
ndb_cif_move_row_by_name

2.0.42 ndb_cif_move_category_by_name

NAME

ndb_cif_move_category_by_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_move_category_by_name(CifHandle *cf,
                                  const char * datablockName,
                                  const char * categoryName);
```

PURPOSE

ndb_cif_move_category_by_name makes the current category refer to the category specified by *categoryName* in the datablock specified by *datablockName* in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	identifies the datablock
`categoryName`	identifies the category to become the current category

RETURN VALUE

Returns the number of the current category or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also:
ndb_cif_move_datablock
ndb_cif_move_datablock_by_id
ndb_cif_move_category
ndb_cif_move_category_by_name
ndb_cif_move_row
ndb_cif_move_row_by_id
ndb_cif_move_row_by_name

2.0.43 ndb_cif_move_row

NAME

ndb_cif_move_row

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_move_row(CifHandle *cf,
                     const int rowId);
```

PURPOSE

ndb_cif_move_row makes the current row refer to the row specified by *rowId* in the current category and datablock, in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`rowId`	identifies the row to become the current row

RETURN VALUE

Returns the number of the current row or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_move_datablock*
ndb_cif_move_datablock_by_id
ndb_cif_move_category
ndb_cif_move_category_by_id
ndb_cif_move_category_by_name
ndb_cif_move_row_by_id
ndb_cif_move_row_by_name

2.0.44 ndb_cif_move_row_by_id

NAME

ndb_cif_move_row_by_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_move_row_by_id(CifHandle *cf,
                           const int datablockId,
                           const int categoryId,
                           const int rowId);
```

PURPOSE

ndb_cif_move_row_by_id makes the current row refer to the row specified by *rowId* in the category specified by *categoryId*, in the datablock specified by *datablockId*, in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockId`	identifies the datablock
`categoryId`	identifies the category
`rowId`	identifies the row to become the current row

RETURN VALUE

Returns the number of the current row or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_move_datablock*
ndb_cif_move_datablock_by_id
ndb_cif_move_category
ndb_cif_move_category_by_id
ndb_cif_move_category_by_name
ndb_cif_move_row
ndb_cif_move_row_by_name

2.0.45 ndb_cif_move_row_by_name

NAME

ndb_cif_move_row_by_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_move_row_by_name(CifHandle *cf,
                             const char * datablockName,
                             const char * categoryName,
                             const int rowId);
```

PURPOSE

ndb_cif_move_row_by_name makes the current row refer to the row specified by *rowId* in the category specified by *categoryName*, in the datablock specified by *datablockName*, in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	identifies the datablock
`categoryName`	identifies the category
`rowId`	identifies the row to become the current row

RETURN VALUE

Returns the number of the current row or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_move_datablock*
ndb_cif_move_datablock_by_id
ndb_cif_move_category
ndb_cif_move_category_by_id
ndb_cif_move_category_by_name
ndb_cif_move_row
ndb_cif_move_row_by_id

2.0.46 ndb_cif_count_datablock

NAME

ndb_cif_count_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_count_datablock(CifHandle *cf);
```

PURPOSE

ndb_cif_count_datablock counts the number of datablocks represented in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of datablocks.

REMARKS

See also: *ndb_cif_count_category*
ndb_cif_count_row
ndb_cif_count_column

2.0.47 ndb_cif_count_category

NAME

ndb_cif_count_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_count_category(CifHandle *cf);
```

PURPOSE

ndb_cif_count_category counts the number of categories in the current datablock, in the CifHande data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of categories or 0 for failure.

REMARKS

See also: *ndb_cif_count_datablock*
ndb_cif_count_row
ndb_cif_count_column

2.0.48 ndb_cif_count_row

NAME

ndb_cif_count_row

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_count_row(CifHandle *cf);
```

PURPOSE

ndb_cif_count_row counts the number of rows in the current category, in the current datablock, in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of rows or 0 for failure.

REMARKS

See also: *ndb_cif_count_datablock*
ndb_cif_count_category
ndb_cif_count_column

2.0.49 ndb_cif_count_column

NAME

ndb_cif_count_column

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_count_column(CifHandle *cf);
```

PURPOSE

ndb_cif_count_column counts the number of columns in the current category, in the current datablock, in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the number of columns or 0 for failure.

REMARKS

See also: *ndb_cif_count_datablock*
ndb_cif_count_category
ndb_cif_count_row

2.0.50 ndb_cif_current_datablock

NAME

ndb_cif_current_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_current_datablock(CifHandle *cf);
```

PURPOSE

ndb_cif_current_datablock returns the current datablock number of the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current datablock number.

REMARKS

See also:
ndb_cif_current_datablock_name
ndb_cif_current_category
ndb_cif_current_category_name
ndb_cif_current_row
ndb_cif_current_col

2.0.51 ndb_cif_current_datablock_name

NAME

ndb_cif_current_datablock_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_current_datablock_name(CifHandle *cf,
                                   char datablockName[MxNameLen]);
```

PURPOSE

ndb_cif_current_datablock_name stores the name of the current datablock in *datablockName*, which must be of the fixed length *MxNameLen*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	a fixed length string to hold the name of the current datablock

RETURN VALUE

Returns the current datablock number.

REMARKS

See also:
ndb_cif_current_datablock
ndb_cif_current_category
ndb_cif_current_category_name
ndb_cif_current_row
ndb_cif_current_col

2.0.52 ndb_cif_current_category

NAME

ndb_cif_current_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_current_category(CifHandle *cf);
```

PURPOSE

ndb_cif_current_category returns the current category number of the CifHandle data structure specified by it cf.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current category number or 0 for failure.

REMARKS

See also:
ndb_cif_current_datablock
ndb_cif_current_datablock_name
ndb_cif_current_category_name
ndb_cif_current_row
ndb_cif_current_col

2.0.53 ndb_cif_current_category_name

NAME

ndb_cif_current_category_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_current_category_name(CifHandle *cf,
                                  char categoryName[MxNameLen]);
```

PURPOSE

ndb_cif_current_category_name stores the current category's name in *categoryName*, which must be of the fixed length *MxNameLen*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`categoryName`	a fixed size string to hold the name of the current category

RETURN VALUE

Returns the current category number or 0 for failure.

REMARKS

See also:
ndb_cif_current_datablock
ndb_cif_current_datablock_name
ndb_cif_current_category
ndb_cif_current_row
ndb_cif_current_col

2.0.54 ndb_cif_current_row

NAME

ndb_cif_current_row

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_current_row(CifHandle *cf);
```

PURPOSE

ndb_cif_current_row returns the current row number of the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current row number or 0 for failure.

REMARKS

See also:
ndb_cif_current_datablock
ndb_cif_current_datablock_name
ndb_cif_current_category
ndb_cif_current_category_name
ndb_cif_current_col

2.0.55 ndb_cif_current_col

NAME

ndb_cif_current_col

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_current_col(CifHandle *cf);
```

PURPOSE

ndb_cif_current_col returns the current column number of the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure

RETURN VALUE

Returns the current column number or 0 for failure.

REMARKS

See also:
ndb_cif_current_datablock
ndb_cif_current_datablock_name
ndb_cif_current_category
ndb_cif_current_category_name
ndb_cif_current_row

2.0.56 ndb_cif_put_item_keyword

NAME

ndb_cif_put_item_keyword

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_put_item_keyword(CifHandle *cf,
                             const char * itemKeyword);
```

PURPOSE

ndb_cif_put_item_keyword adds a new column with the name *itemKeyword* to the current category in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`itemKeyword`	the name of the new column

RETURN VALUE

Returns the current column number or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_remove_item_keyword*

2.0.57 ndb_cif_remove_item_keyword

NAME

ndb_cif_remove_item_keyword

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_remove_item_keyword(CifHandle *cf,
                                const char * itemKeyword);
```

PURPOSE

ndb_cif_remove_item_keyword removes the item keyword specified by the name *itemKeyword*, and all values from from the specified column in the current category in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`itemKeyword`	the name of the column to remove

RETURN VALUE

Returns the current column number or 0 for failure.

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_put_item_keyword*

2.0.58 ndb_cif_get_item_name

NAME

ndb_cif_get_item_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_item_name(CifHandle *cf,
                          const int colId,
                          char itemName[MxNameLen]);
```

PURPOSE

ndb_cif_get_item_name concatenates the current category name with the item keyword of the column identified by *colId* of CifHandle data structure specified by *cf* to return a CIF compliant item name stored in *itemName*, which must be of the fixed length *MxNameLen*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId`	identifies the column
`itemName`	a string of fixed length to store the item name

RETURN VALUE

Returns 1 upon success and 0 upon failure, with success leading to the item name being stored in the third argument.

REMARKS

See also: *ndb_cif_get_item_shname*

2.0.59 ndb_cif_get_item_shname

NAME

ndb_cif_get_item_shname

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_item_shname(CifHandle *cf,
                            const int colId,
                            char itemName[MxNameLen]);
```

PURPOSE

ndb_cif_get_item_shname extracts the item name (short name) from the complete item name identified by *colId* of CifHandle data structure specified by *cf* to return a CIF compliant item name stored in *itemName*, which must be of the fixed length *MxNameLen*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId`	identifies the column
`itemName`	a string of fixed length to store the item name

RETURN VALUE

Returns 1 upon success and 0 upon failure, with success leading to the item name being stored in the third argument.

REMARKS

See also: *ndb_cif_get_item_name*

2.0.60 ndb_cif_get_item_value

NAME

ndb_cif_get_item_value

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_item_value(CifHandle *cf,
                           const int colId,
                           char fieldValue[maxFieldLen],
                           const int maxFieldLen);
```

PURPOSE

ndb_cif_get_item_value copies the item value in the current row and column identified by *colId* in the CifHandle data structure specified by *cf* into the buffer *fieldValue*, which must be of the fixed length *maxFieldLen*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId`	identifies the column
`fieldValue`	a fixed length buffer to hold the item value
`maxFieldLen`	the length of the buffer *fieldValue*

RETURN VALUE

Returns 1 upon success and 0 upon failure, with success leading to the item value being stored in the third argument.

REMARKS

See also: *ndb_cif_output_item*
ndb_cif_copy_item_value
ndb_cif_get_item_value_length

2.0.61 ndb_cif_put_item_value

NAME

ndb_cif_put_item_value

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_put_item_value(CifHandle *cf,
                           const int colId,
                           const char * fieldValue);
```

PURPOSE

ndb_cif_put_item_value copies the item value stored in fieldValue into the current row and the column identified by *colId* in the CifHandle data structures specified by *cf* .

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId`	identifies the column
`fieldValue`	holds the item value to be copied

RETURN VALUE

Returns 1 upon success and 0 upon failure.

REMARKS

Function does provide new value to the cf.

2.0.62 ndb_cif_output_item

NAME

ndb_cif_output_item

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_output_item(CifHandle *cf,
                        FILE * fp,
                        const int colId);
```

PURPOSE

ndb_cif_output_item outputs the value of the column specified by *colId* in the current row in CifHandle data strucutre specified by *cf* into the file pointed to by it fp.

RECEIVES

`cf`	pointer to the CifHandle data structure
`fp`	pointer to the file descriptor of the output file
`colId`	identifies the column

RETURN VALUE

Returns 1 upon success and 0 upon failure..

REMARKS

See also: *ndb_cif_get_item_value*
ndb_cif_copy_item_value

2.0.63 ndb_cif_copy_item_value

NAME

ndb_cif_copy_item_value

PROTOTYPE

```
#include "cifparse.h"

char *ndb_cif_copy_value(CifHandle *cf,
                         const int colId);
```

PURPOSE

ndb_cif_copy_item_value copies the value of the column specified by *colId* in the current row in CifHandle data strucutre specified by *cf* into the newly allocated string.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId`	identifies the column

RETURN VALUE

Returns the the newly allocated string that contains a copy value of the column or NULL if failure.

REMARKS

See also: *ndb_cif_get_item_value*
ndb_cif_output_item

2.0.64 ndb_cif_get_item_value_length

NAME

ndb_cif_get_item_value_length

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_item_value_length(CifHandle *cf,
                                  const int colId);
```

PURPOSE

ndb_cif_get_item_value_length returns the length of the item value in the current row and column identified by *colId* in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId`	identifies the column

RETURN VALUE

Returns the length of the item value.

REMARKS

See also: *ndb_cif_get_item_value*

2.0.65 ndb_cif_item_value_strncmp

NAME

ndb_cif_item_value_strncmp

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_item_value_strncmp(CifHandle *cf,
                               const int catId,
                               const int colId,
                               const int rowId,
                               const int startPos,
                               char fieldValue[maxFieldLen],
                               const int maxFieldLen);
```

PURPOSE

ndb_cif_item_value_strncmp compares the item value in the CifHandle data stucture specified by *cf* in the category *catId*, in the column *colId* in the row *rowId* with the string specified by *fieldValue* ,which must be of the fixed length *maxFieldLen*. Starts at the position *startPos* in the row, and compares *maxFiledLen* charasters.

RECEIVES

`cf`	pointer to the CifHandle data structure
`catId`	identifies the category
`colId`	identifies the column
`rowId`	identifies the row
`startPos`	number of the start position
`fieldValue`	pointer to the string to be compared
`maxFieldLen`	the length of the string *fieldValue*

RETURN VALUE

Returns 0 if the srings are equal, or nonzero value if aren't.

REMARKS

See also: *ndb_cif_item_values_strncmp*

2.0.66 ndb_cif_item_values_strncmp

NAME

ndb_cif_item_values_strncmp

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_item_values_strncmp(CifHandle *cf,
                                const int catId1,
                                const int colId1,
                                const int rowId1,
                                const int startPos1,
                                const int catId2,
                                const int colId2,
                                const int rowId2,
                                const int startPos2,
                                const int maxFieldLen);
```

PURPOSE

ndb_cif_item_values_strncmp compares the values in the two rows of the CifHandle data stucture specified by *cf*. Rows are specifieded by the category *catId1*, the column *colId1*, the row *rowId1* and category *catId2*, the column *colId2*, the row *rowId1*, respectively. Comparing starts at the position *startPos1* in the first row and at the position *startPos2* in the second row, and compares *maxFiledLen* charasters.

RECEIVES

`cf`	pointer to the CifHandle data structure
`catId1`	identifies the category
`colId1`	identifies the column
`rowId1`	identifies the row
`startPos1`	number of the start position
`catId2`	identifies the category
`colId2`	identifies the column
`rowId2`	identifies the row
`startPos2`	number of the start position
`maxFieldLen`	the length of the string *fieldValue*

RETURN VALUE

Returns 0 if the srings are equal, or nonzero value if aren't.

REMARKS

See also: *ndb_cif_item_value_strncmp*

2.0.67 ndb_cif_item_row_1_key

NAME

ndb_cif_item_row_1_key

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_item_row_1_key(CifHandle *cf,
                           const int colId,
                           char *fieldValue);
```

PURPOSE

ndb_cif_item_row_1_key in the CifHandle data stucture specified by *cf* examines all the rows and return the row number if the *fieldValue* is found in the column specified by *colId*, and also set the current row to the row where the value was found.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId`	identifies the column
`fieldValue`	pointer to the value which is being looked for

RETURN VALUE

Returns the row number where the value were found or 0 for failure.

REMARKS

See also: *ndb_cif_item_row_2_key*
ndb_cif_item_row_3_key
ndb_cif_item_row_4_key

2.0.68 ndb_cif_item_row_2_key

NAME

ndb_cif_item_row_2_key

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_item_row_2_key(CifHandle *cf,
                           const int colId1,
                           char *fieldValue1,
                           const int colId2,
                           char *fieldValue2);
```

PURPOSE

ndb_cif_item_row_2_key in the CifHandle data stucture specified by *cf* examines all the rows and return the row number if the *fieldValue1* and *fieldValue2* are found in the columns *colId1* and *colId2* respectively, and also set the current row to the row where the values were found.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId1`	identifies the first column
`fieldValue1`	pointer to the value which is being looked for in the first column
`colId2`	identifies the second column
`fieldValue2`	pointer to the value which is being looked for in the second column

RETURN VALUE

Returns the row number where the values was found or 0 for failure.

REMARKS

See also: *ndb_cif_item_row_1_key*
ndb_cif_item_row_3_key
ndb_cif_item_row_4_key

2.0.69 ndb_cif_item_row_3_key

NAME

ndb_cif_item_row_3_key

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_item_row_3_key(CifHandle *cf,
                           const int colId1,
                           char *fieldValue1,
                           const int colId2,
                           char *fieldValue2,
                           const int colId3,
                           char *fieldValue3);
```

PURPOSE

ndb_cif_item_row_3_key in the CifHandle data stucture specified by *cf* examines all the rows and return the row number if the *fieldValue1*, *fieldValue2* and *fieldValue3* are found in the columns *colId1*, *colId2* and *colId3* respectively, and also set the current row to the row where the values were found.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId1`	identifies the first column
`fieldValue1`	pointer to the value which is being looked for in the first column
`colId2`	identifies the second column
`fieldValue2`	pointer to the value which is being looked for in the second column
`colId3`	identifies the third column
`fieldValue3`	pointer to the value which is being looked for in the third column

RETURN VALUE

Returns the row number where the values was found or 0 for failure.

REMARKS

See also: *ndb_cif_item_row_1_key*
ndb_cif_item_row_2_key
ndb_cif_item_row_4_key

2.0.70 ndb_cif_item_row_4_key

NAME

ndb_cif_item_row_4_key

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_item_row_4_key(CifHandle *cf,
                           const int colId1, char *fieldValue1,
                           const int colId2, char *fieldValue2,
                           const int colId3, char *fieldValue3,
                           const int colId4, char *fieldValue4);
```

PURPOSE

ndb_cif_item_row_4_key in the CifHandle data stucture specified by *cf* examines all the rows and return the row number if the *fieldValue1*, *fieldValue2*, *fieldValue3* and *fieldValue4* are found in the columns *colId1*, *colId2*, *colId3* and *colId4* respectively, and also set the current row to the row where the values were found.

RECEIVES

`cf`	pointer to the CifHandle data structure
`colId1`	identifies the first column
`fieldValue1`	pointer to the value which is being looked for in the first column
`colId2`	identifies the second column
`fieldValue2`	pointer to the value which is being looked for in the second column
`colId3`	identifies the third column
`fieldValue3`	pointer to the value which is being looked for in the third column
`colId4`	identifies the fourth column
`fieldValue4`	pointer to the value which is being looked for in the fourth column

RETURN VALUE

Returns the row number where the values was found or 0 for failure.

REMARKS

See also: *ndb_cif_item_row_1_key*
ndb_cif_item_row_2_key
ndb_cif_item_row_3_key

2.0.71 ndb_cif_get_category_name_from_item_name

NAME

ndb_cif_get_category_name_from_item_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_category_name_from_item_name(CifHandle *cf,
                                             char categoryName[MxNameLen],
                                             const char * itemName);
```

PURPOSE

ndb_cif_get_category_name_from_item_name extracts the category name from the complete item name *itemName* in the CifHandle data structure specified by *cf* and stores the result in *categoryName*, which must be of the fixed length *MxNameLen*. Checks are made to ensure that the extraction leads to a valid category name.

RECEIVES

`cf`	pointer to the CifHandle data structure
`categoryName`	a fixed length string to hold the category name
`itemName`	the name of the item from which the category name is to be extracted

RETURN VALUE

Returns the category's number or 0 upon failure.

REMARKS

See also: *ndb_cif_get_item_keyword_from_item_name*

2.0.72 ndb_cif_get_item_keyword_from_item_name

NAME

ndb_cif_get_item_keyword_from_item_name

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_item_keyword_from_item_name(CifHandle *cf,
                                            char itemKeyword[MxNameLen],
                                            const char * itemName);
```

PURPOSE

ndb_cif_get_item_keyword_from_item_name extracts the item keyword (column name) from the complete item name *itemName* in the CifHandle data structure specified by *cf* and stores the result in *itemKeyword*, which must be of the fixed length *MxNameLen*. Checks are made to ensure that the extraction leads to a valid item keyword.

RECEIVES

`cf`	pointer to the CifHandle data structure
`itemKeyword`	a fixed length string to hold the item keyword
`itemName`	the name of the item from which the item keyword is to be extracted

RETURN VALUE

Returns the column's number or 0 upon failure.

REMARKS

See also: *ndb_cif_get_category_name_from_item_name*

2.0.73 ndb_cif_get_datablock_id

NAME

ndb_cif_get_datablock_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_datablock_id(CifHandle *cf,
                             const char * datablockName);
```

PURPOSE

ndb_cif_get_datablock_id returns the datablock number of the datablock specified by *datablockName* in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	identifies the datablock

RETURN VALUE

Returns the number of the datablock or 0 upon failure.

REMARKS

See also: *ndb_cif_get_category_id*
ndb_cif_get_column_id

2.0.74 ndb_cif_get_category_id

NAME

ndb_cif_get_category_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_category_id(CifHandle *cf,
                            const char * datablockName,
                            const char * categoryName);
```

PURPOSE

ndb_cif_get_category_id returns the category number of the category specified by *categoryName* in the datablock *datablockName* in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	identifies the datablock
`categoryName`	identifies the category

RETURN VALUE

Returns the number of the category or 0 upon failure.

REMARKS

See also: *ndb_cif_get_datablock_id*
ndb_cif_get_column_id

2.0.75 ndb_cif_get_column_id

NAME

ndb_cif_get_column_id

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_get_column_id(CifHandle *cf,
                          const char * datablockName,
                          const char * categoryName,
                          const char * itemKeyword);
```

PURPOSE

ndb_cif_get_column_id returns the column number of the column specified by *itemKeyword* in the category *categoryName* in datablock *datablockName* and CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`datablockName`	identifies the datablock
`categoryName`	identifies the category
`itemKeyword`	identifies the column

RETURN VALUE

Returns the number of the column or 0 upon failure.

REMARKS

See also: *ndb_cif_get_datablock_id*
ndb_cif_get_category_id

2.0.76 ndb_cif_print_datablock

NAME

ndb_cif_print_datablock

PROTOTYPE

```
#include "cifparse.h"

void ndb_cif_print_datablock(CifHandle *cf,
                             FILE *fp);
```

PURPOSE

ndb_cif_print_datablock dumps the CifHandle data structure representation, specified by *cf*, of the current datablock into the file pointed to by *fp*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`fp`	a pointer to the file descriptor of the output file

RETURN VALUE

None

REMARKS

See also: *ndb_cif_print_datablocks*

2.0.77 ndb_cif_pretty_print_datablock

NAME

ndb_cif_pretty_print_datablock

PROTOTYPE

```
#include "cifparse.h"

void ndb_cif_pretty_print_datablock(CifHandle *cf,
                                    FILE *fp);
```

PURPOSE

ndb_cif_pretty_print_datablock dumps the CifHandle data structure representation, specified by *cf*, of the current datablock into the file pointed to by *fp*. File will be column formated.

RECEIVES

`cf`	pointer to the CifHandle data structure
`fp`	a pointer to the file descriptor of the output file

RETURN VALUE

None

REMARKS

See also: *ndb_cif_print_datablocks*

2.0.78 ndb_cif_print_datablocks

NAME

ndb_cif_print_datablocks

PROTOTYPE

```
#include "cifparse.h"

void ndb_cif_print_datablocks(CifHandle *cf,
                              FILE *fp);
```

PURPOSE

ndb_cif_print_datablocks dumps the CifHandle data structure representation, specified by *cf*, of the all the datablocks into the file pointed to by *fp*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`fp`	a pointer to the file descriptor of the output file

RETURN VALUE

None

REMARKS

See also: *ndb_cif_print_datablock*

2.0.79 ndb_cif_write_category

NAME

ndb_cif_write_category

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_write_category(CifHandle *cf,
                           FILE *fp);
```

PURPOSE

ndb_cif_write_category writes all of the data of current category loaded into the CifHande data structure specified by *cf* to the file pointed to by *fp*.

RECEIVES

`cf`	pointer to CifHandle structure where the data blocks loaded
`fp`	pointer to the file descriptor for the mmCIF output file

RETURN VALUE

Returns the number of data blocks written or 0 for failure.

REMARKS

None

2.0.80 ndb_cif_write_file_pr

NAME

ndb_cif_write_file_pr

PROTOTYPE

```
#include "cifparse.h"

void ndb_cif_write_file_pr(CifHandle *cf,
                           FILE *fp);
```

PURPOSE

ndb_cif_write_file writes all of the data blocks loaded into the CifHande data structure specified by *cf* to the file pointed to by the *fp*. File will be column formated.

RECEIVES

`cf`	pointer to the CifHandle data structure where the data blocks loaded
`fp`	pointer to the file descriptor for the mmCIF output file

RETURN VALUE

Returns the number of data blocks written or 0 for failure.

REMARKS

See also: *ndb_cif_write_file*

2.0.81 ndb_cif_compare

NAME

ndb_cif_compare

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_compare(CifHandle *cf1,
                    char *name1,
                    CifHandle *cf2,
                    char *name2,
                    FILE *msg);
```

PURPOSE

ndb_cif_compare compares two CifHandle structures specified by *cif1* and *cif2*, with the names *name1* and *name2* recpectively. Result of this comparison is reported into the file pointed to by the input file descriptor *msg*.

RECEIVES

`cf1`	pointer to the first CifHandle data structure
`name1`	name of first cif structure (file)
`cf2`	pointer to the second CifHandle data structure
`name2`	to the name of second cif structure (file)
`fp`	pointer to the file descriptor where the results would be reported

RETURN VALUE

Returns the 1 if the structures are the same 0 if not.

REMARKS

None

2.0.82 ndb_cif_compress_file

NAME

ndb_cif_compress_file

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_compress_file(CifHandle *cf,
                          CifHandle *ddl);
```

PURPOSE

ndb_cif_compress_file compresses all datablocks in the CifHandle data structure, specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`ddl`	pointer to the CifHandle data structure where is the ddl/dictionary saved

RETURN VALUE

None

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_compress_datablock*
ndb_cif_compress_category

2.0.83 ndb_cif_compress_datablock

NAME

ndb_cif_compress_datablock

PROTOTYPE

```
#include "cifparse.h"

int ndb_cif_compress_datablock(CifHandle *cf,
                               CifHandle *ddl);
```

PURPOSE

ndb_cif_compress_datablock compresses all categories in the current datablock in the CifHandle data structure specified by *cf*.

RECEIVES

`cf`	pointer to the CifHandle data structure
`ddl`	pointer to the CifHandle data structure where is the ddl/dictionary saved

RETURN VALUE

None

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_compress_file*
ndb_cif_compress_category

2.0.84 ndb_cif_compress_category

NAME

ndb_cif_compress_category

PROTOTYPE

```
#include "cifparse.h"

void ndb_cif_compress_category(CifHandle *cf,
                               CifHandle *ddl);
```

PURPOSE

ndb_cif_compress_category delete redundant rows from CifHandle structure specified by *cf* in the curent category. Knowledge about what rows are redundant is found in the *ddl* for dictionaries, i.e. in the dictionary for data files.

RECEIVES

`cf1`	pointer to the CifHandle data structure wich are compressing
`ddl`	pointer to the CifHandle data structure where the knowledge is saved (ddl/dictionary)

RETURN VALUE

None

REMARKS

Function does provide new value to the cf.

See also: *ndb_cif_compress_file*
ndb_cif_compress_datablock

2.0.85 ndb_cif_encapsulate

NAME

ndb_cif_encapsulate

PROTOTYPE

```
#include "cifparse.h"

void ndb_cif_encapsulate(char ** a);
```

PURPOSE

ndb_cif_encapsulate puts the encapsulation characters into string. At the begining of string puts 5 dollar signs ($$$$$), and one dollar sign ($) at the begining of every new line in the string. This function is used for embedded cif file.

RECEIVES

a	pointer to string

RETURN VALUE

None

REMARKS

Function does provide new value to the string.

See also: *ndb_cif_de_encapsulate*

2.0.86 ndb_cif_de_encapsulate

NAME

ndb_cif_de_encapsulate

PROTOTYPE

```
#include "cifparse.h"

void ndb_cif_de_encapsulate(char ** a);
```

PURPOSE

ndb_cif_de_encapsulate takes off the encapsulation characters from an ecapsulated string.

RECEIVES

a	pointer to string

RETURN VALUE

None

REMARKS

Function does provide new value to the string.

See also: *ndb_cif_encapsulate*

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